



NDS.Live Release

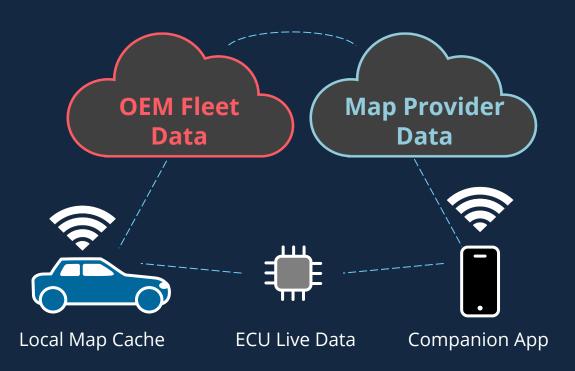
- Introduction and Overview
- NDS.Live Joint Development Team

NDS.Live - Introduction & Overview



"NDS.Live is not a database, it is a distributed map data system"

NDS.Live runs everywhere



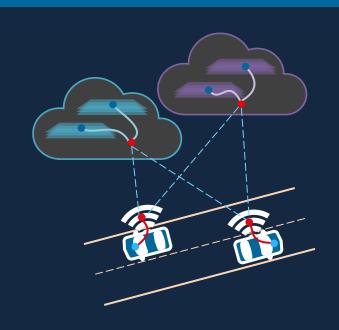
NDS.Live Specification

NDS.Live defines ...

... service interfaces to retrieve map data ... from data layers to ...

... data containers

... in a smart way!



NDS.Live SmartLayer

SmartLayer services allow to distribute map layers ...

... in flexible configurations

... containing live, dynamic & static data

... over highly scalable delivery platforms

... as data tiles, as paths, as objects



NDS.Live Roll-out

Today

NDS.Live for map data used by ADAS and automated driving systems

2021

NDS.Live for navigation and infotainment





NDS.Live Design Principles

NDS.Live design is highly modular to ...

... reduce migration efforts between versions

... enable shorter specification update cycles

... enable higher speed of development

... allow specialized focus on a minimal data set

... be future-proof (update old module with new, keep the rest)



From NDS.Classic to NDS.Live

Migration to NDS.Live is supported by





... Live Lab map inspector & tools

... sample maps running online on NDS Assoc. infrastructure

plus more in the NDS.Live Developer portal (launching 2021)





NDS.Live is ready now!

NDS.Live Joint Development Team is working on first SD & HD map

ADAS services and clients!



NDS.Live Joint Development Team

Kick-off was on July 7, 2020 with ...

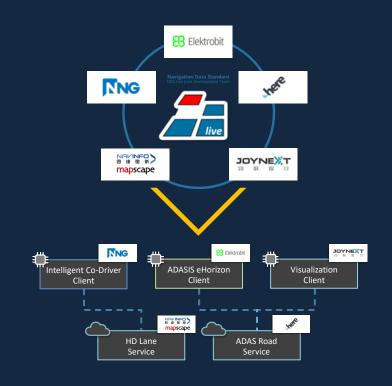
... small team of developers

... supported by NDS Dev Team

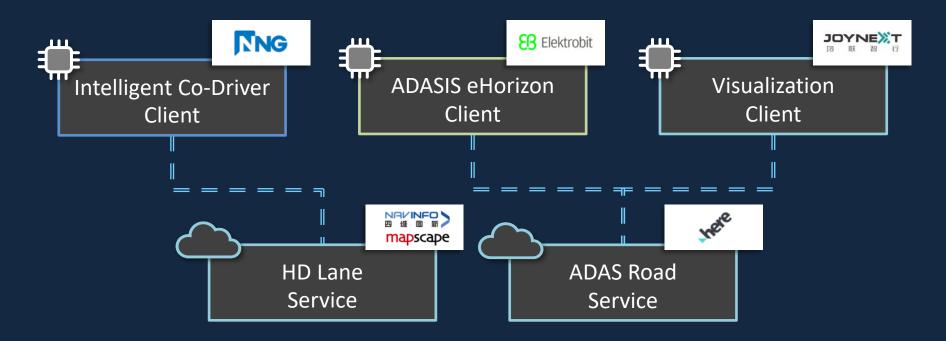
... using direct communication

... resulting in fast feedback cycles

... and great results in short time frame



NDS.Live Joint Development Team - Services



Thanks!

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