NDS.Live

NDS Conference 2021– Jun 8, 2021



Speakers



Dirk SpiesswinkelProduct Manager
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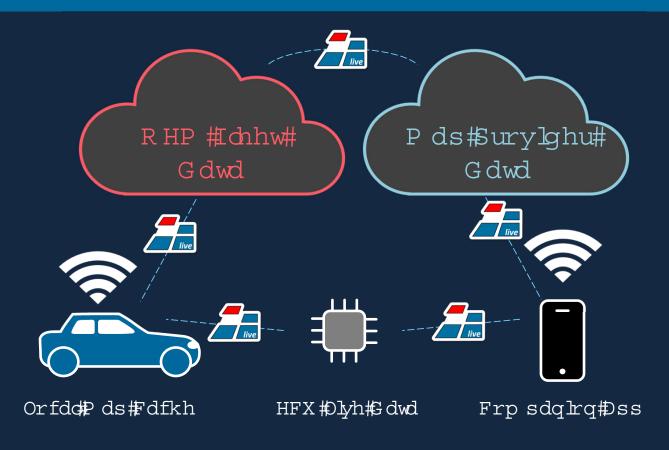
Fabian KlebertTechnical Coordinator
NDS Association

NDS.Live - Basics



"NDS.Live is not a database, it is a distributed map data system"

NDS.Live Design Considerations – One language for the whole ecosystem



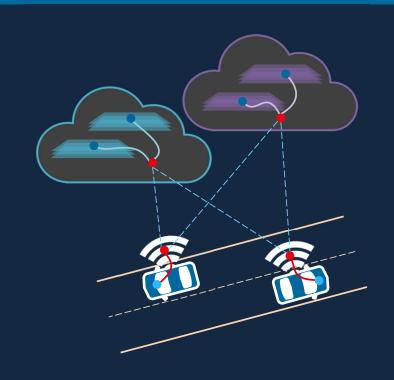
NDS.Live Design Considerations – Services

NDS.Live defines ...

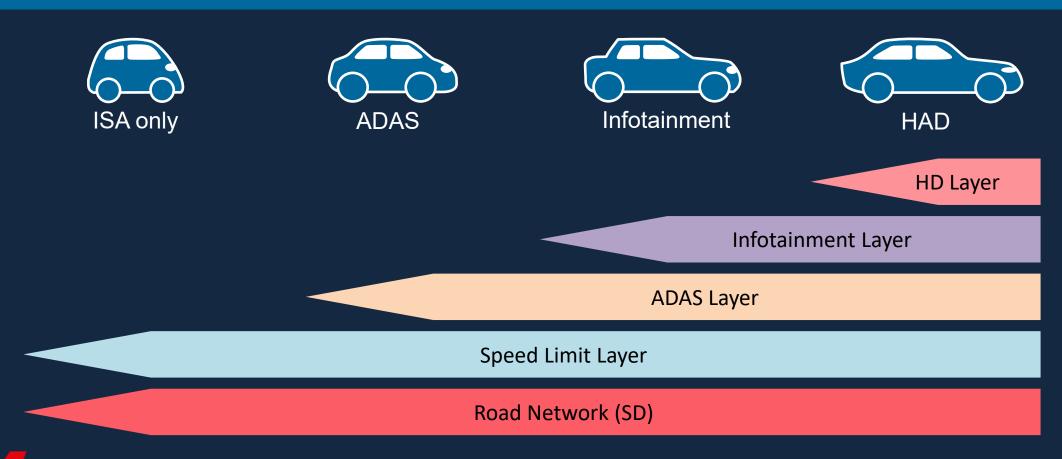
... service interfaces to retrieve map data

... from data layers in ...

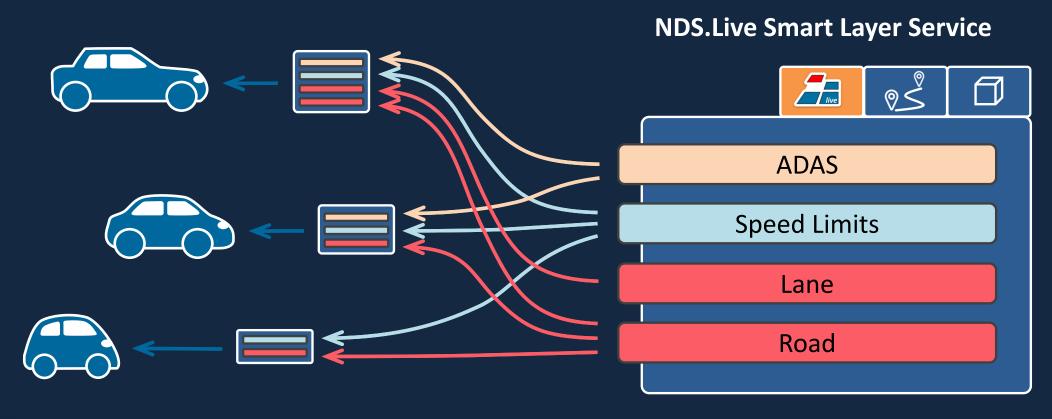
... data containers



NDS.Live SmartLayer - Scalability

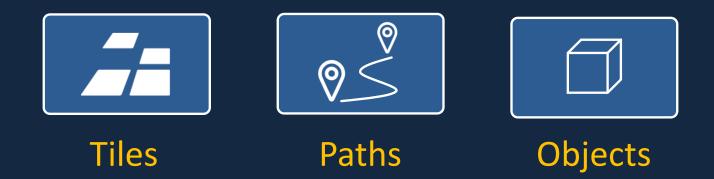


NDS.Live SmartLayer – Configuration flexibility



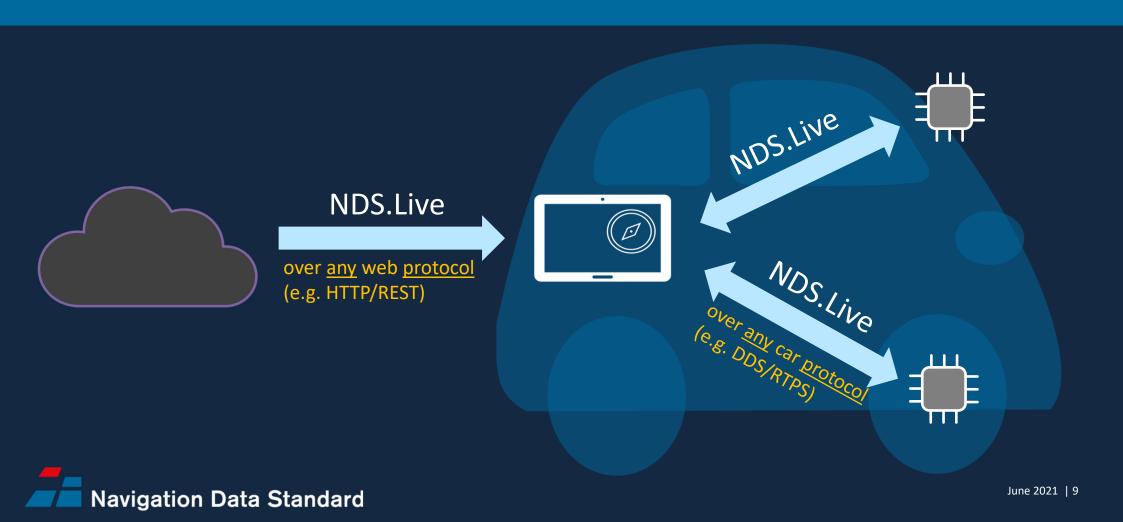
NDS.Live SmartLayer – Data Containers

SmartLayer data containers

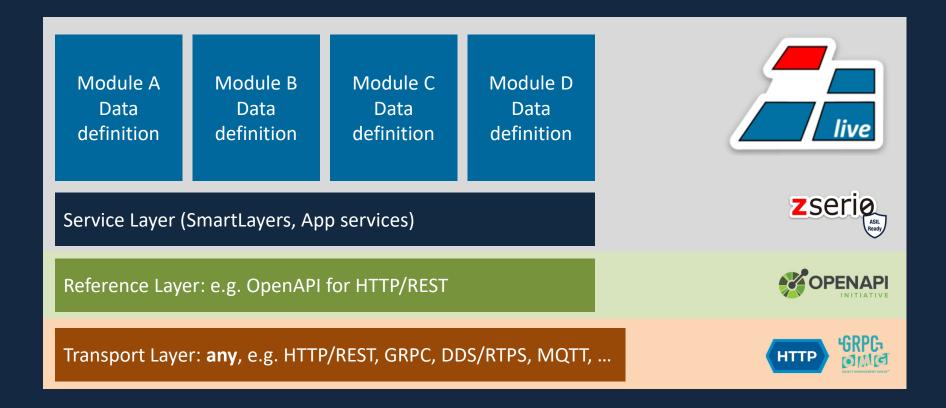


Application service specific (e.g. Route, Horizon, Metadata, etc.)

NDS.Live - Not tied to any transport protocol



NDS.Live – **Architecture**



More technical details – NDS.Live webinar series

First four editions focused on ISA use case

... and explain technical concepts in more detail

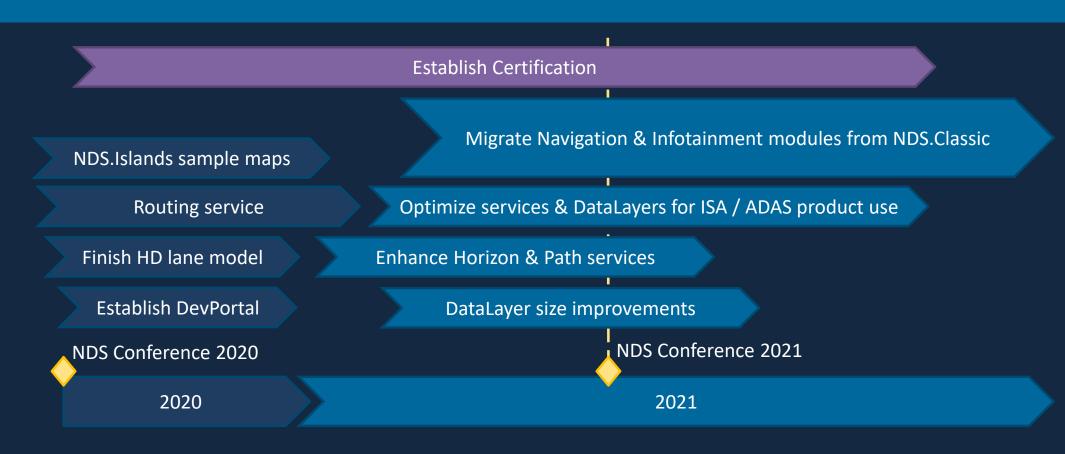
Recordings available on NDS YouTube channel:

https://nds.to/youtube





NDS.Live – Progress & 2021 plan





Tools - Supporting NDS.Live development

NDS.Live development is supported by

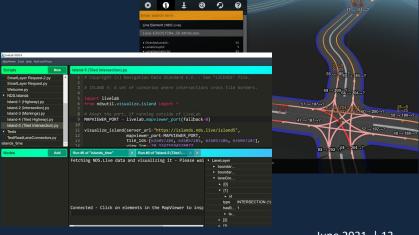
... LiveLab (NDS.Live IDE & MapViewer)

... Developer Portal (documentation, tutorials)

...Service reference implementations

... NDS.Islands sample maps





NDS.Live Development Team













SmartLayerTile

SmartLayerTile

SmartLayerTile

SmartLayerPath

Routing













Timeslots

- Fabian: 10 minutes
- Harman: 8 minutes
- HERE: 8-10
- NavInfo: 8 minutes
- TomTom: 10-12 minutes
- EB: 8-10 minutes
- JOYNEXT: 10-12 minutes
- NNG: 15 minutes
- Q&A: 5-10 minutes





JAVA REFERENCE ARCHITECTURE FOR NDS.LIVE

VERSION 1.5

MICHAEL WESTPHAL

NDS PUBLIC CONFERENCE 2021-06-08

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JAVA REFERENCE ARCHITECTURE FOR NDS.LIVE



HARMAN supports **NDS**.Live

HARMAN is a founding member of NDS e.V. - represented on all relevant NDS committee levels.

We offer a rich and mature portfolio of NDS. Classic based premium infotainment solutions, supporting rawdata-agnostic global coverage, combined with quality acknowledged by dozens of successful customer projects.

This NDS. Classic foundation enables us to seamlessly connect premium embedded and mobile client SDK with scalable cloud SDK services.

NDS.Live allows us to utilize an interoperable and standardized format for a microservice based cloud solution.

HARMAN is highly motivated to actively support as part of the NDS.Live Joint Development Team in order to contribute to another chapter of the **NDS success story**.

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JAVA REFERENCE ARCHITECTURE FOR NDS.LIVE



Why is there need for a Java Reference Architecture?

HARMAN has a **broad foundation of NDS.Classic database compiler** frameworks and compiled maps – **based on Java** technology stack.

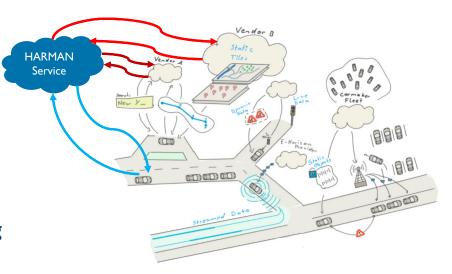
NDS.Classic and NDS.Live coexist in synergy – leveraging NDS.Classic processing chains as one of our data input paths for HARMAN cloud services.

Those HARMAN **B2B** services are well established, serving multiple customers with **use cases on top of classic B2C**.

Cloud services allow **more freedom** than restricted embedded target devices, hence Java can be a good selection there as well.

We want to support NDS e.V. with our expertise by **contributing for Java infrastructure support** for NDS.Live!





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JAVA REFERENCE ARCHITECTURE FOR NDS.LIVE



Situation regarding NDS.Live till March 2021

Scope	C++	Java	Python
Zserio code generation	+	+	+
Reference REST server https://islands.nds.live/island1 / 2 / 3 / 4 / 5 https://github.com/ndsev/zserio-service-http-python	_	_	+
Reference REST client https://github.com/ndsev/zserio-service-http-python	-	-	+
OpenAPI based generic interoperable REST client https://github.com/Klebert-Engineering/zswag	+	_	+

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JAVA REFERENCE ARCHITECTURE FOR NDS.LIVE



Activities driven by HARMAN so far

Scope	Java	
Zserio code generation	+	
Reference REST server (compatible with Python example) https://github.com/ndsev/zserio-service-rest-java	+	
Reference REST client (compatible with Python example) https://github.com/ndsev/zserio-service-rest-java	+	
OpenAPI based generic interoperable REST client https://github.com/Klebert-Engineering/zswag-java	investigation & development	

...continued in the NDS.Live Joint Dev Team

JAVA REFERENCE ARCHITECTURE FOR NDS.LIVE



Technology stack - requirements

Modularity

as small as possible modules with as less as possible dependencies

Easy to deploy and use

usage of well-known common approaches

REST based services

common popular technology as general communication layer for NDS.Live services

Frameworks and Tools with

- active development
- robustness
- reliability
- permissive license
- much documentation
- a big developer community

JAVA REFERENCE ARCHITECTURE FOR NDS.LIVE



Technology stack - proposals

Modularity Apache Ma∨en[™] based modules

started 2004, Apache License 2.0, huge community and much documentation and tutorials, huge amount of 3rd party libraries available at Maven Central https://repol.maven.org/maven2

https://maven.apache.org



Easy to deploy and use

Spring Boot (U) base for standalone Java applications and Docker images out of the box

born 2013 out of the Spring Framework which started 2002, Apache License 2.0, fits well into the Spring based ecosystem with many components available, one of the most popular frameworks for Java based microservices (and Java applications in common, especially for enterprise applications), huge community, much documentation and tutorials

https://spring.io/projects/spring-boot



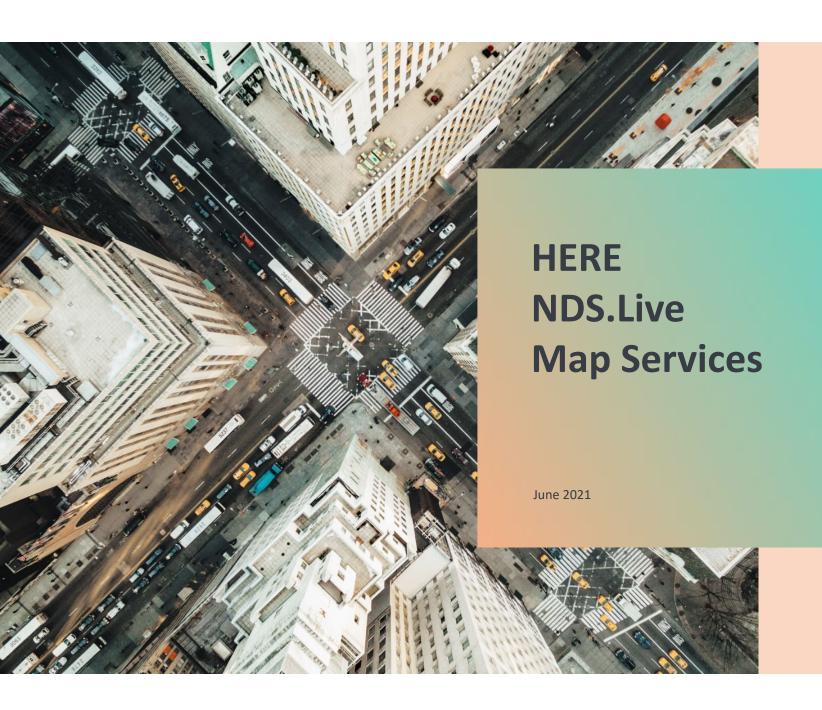
REST based services

Spring Web Reactive (2) modern responsive web framework - providing the classical approach as well

part of the Spring Framework, optimized for multi-core next generation processors and able to handle massive number of concurrent connections (in contrast to Spring Web which has a synchronous blocking I/O architecture with a one-request-per-thread model)

https://spring.io/reactive







From basic ADAS to Automated Driving

SAE Level 0-1

No Automation / Driver Assistance e.g., Warnings, Speed Limiter, Emergency Breaking, Lane Keep Support

SAE Level 2

Partial Automation
e.g., Adaptive Cruise Control, Automated Lane Keeping,
Advanced Forward Lighting

SAE Level 3-5

Conditional to Full Automation
e.g., Traffic Jam Automation, Automated Driving on selected
roads, Robo Taxi







Entry Mid-Range High End

Basic ADAS

→ requires ISA / ADAS map

Basic / Premium IVI
Premium ADAS

→ requires Navigation map
→ requires ADAS map

Premium IVI Premium ADAS

Automated driving

→ requires HD map→ requires Navigation map

→ requires ADAS map

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Map Content Layers From Basic ADAS to Automated Driving ROAD INFRASTRUCTURE & USAGE **ISA NAVIGATION ADAS AD**

Automotive Map Products



HERE ISA Map

For Intelligent Speed Assist



HERE ADAS Map

For ADAS/electronic horizon



HERE Navigation Map

For premium IVI/embedded navigation



HERE HD Live Map

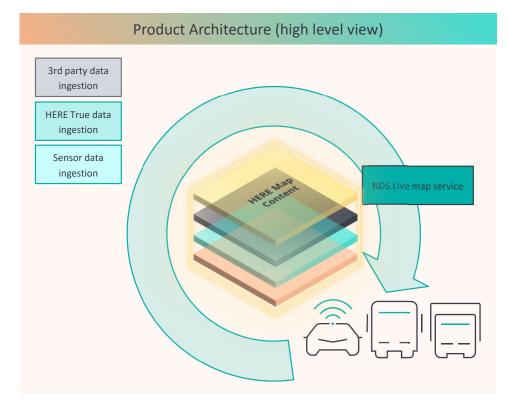
For driver assistance and automated driving



HERE Maps & NDS.Live

Automated Content Management & Publication

- Less lag thanks to new automated content management and publication pipelines on HERE Platform
- Blend of traditional sources with growing pool of sensor data creates increasingly fresher map data
- Consuming HERE Maps via HERE Automotive Publications means you get it direct from the source





Why NDS.Live is an advantage

Cost Advantage

- No need for large data storage hardware in the vehicle
- No need to download large datasets, e.g. don't need whole of Europe or whole/multiple countries
- Only consume what is needed the area the vehicle is driven

- Great User Experience

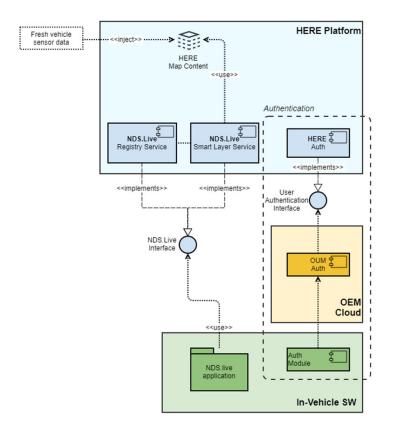
- Features support the driver thanks to the latest map data
- Simple and no touch no need for map update prompts or manual downloads via PC, USB, or similar
- Future-proof consumers expect seamless experiences supported by connectivity today and more so in the years to come

Scalability

- Stack features now or even later by letting us configure the NDS.Live Smart Layers to support them
- No need to consume data twice



HERE ISA Map via NDS.Live Map Service



- Delivers NDS.Live ISA layers via NDS.Live interface
- Authenticates end users
- Publishing cycle is from once a day (e.g., for daily speed limits) to once a month (e.g., for full ADAS attributes) - depending on layer and according to product specification
- Optionally provides large number of tiles as a download for offline use case

Here

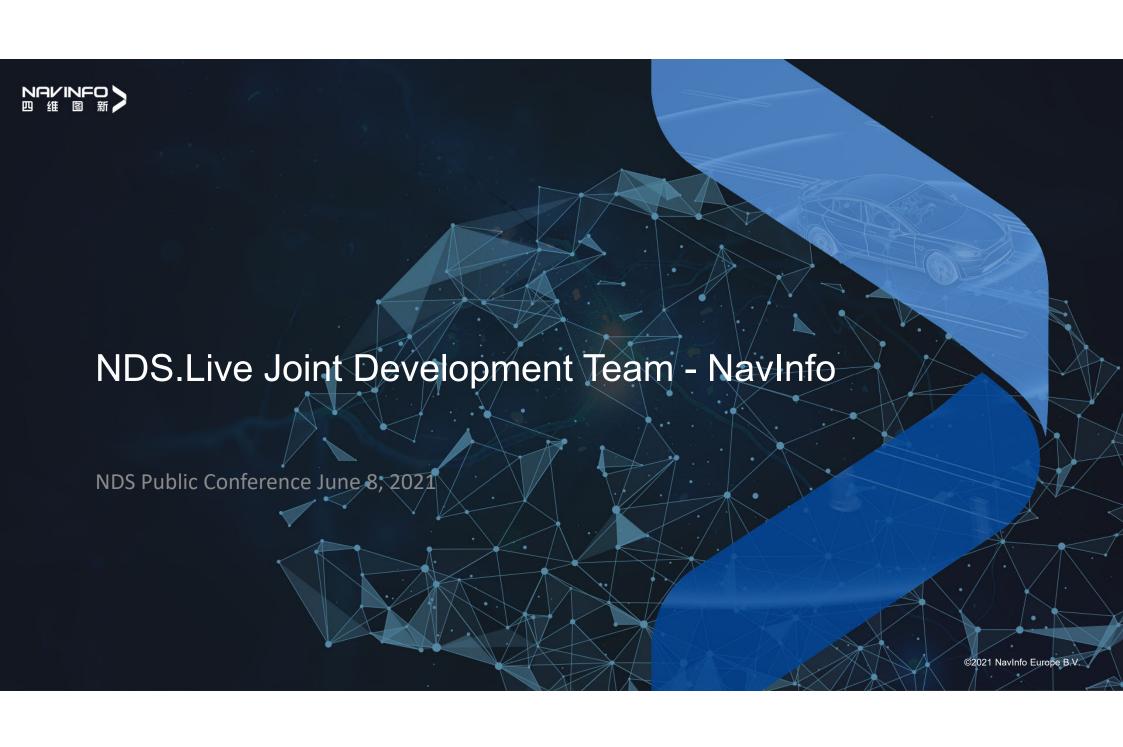
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Thank you

Boris Gumhold, Sr. Engineering Manager
Philip Hubertus, Sr. Manager, Product Management

NDS Public Conference, June 8th, 2021







Overview

- Enhancement of NDS.Classic offering by NDS.Live streaming solutions
- NDS.Live Joint Development Team
 - Providing input for NDS.Live lane model
 - Implementing NDS.Live SmartLayerTile service for HD lanes
- Developments since last public conference
 - SD road data (ADAS, characteristics, rules)
 - OpenStreetMap
 - Static and variable speed limits for EU ISA regulation





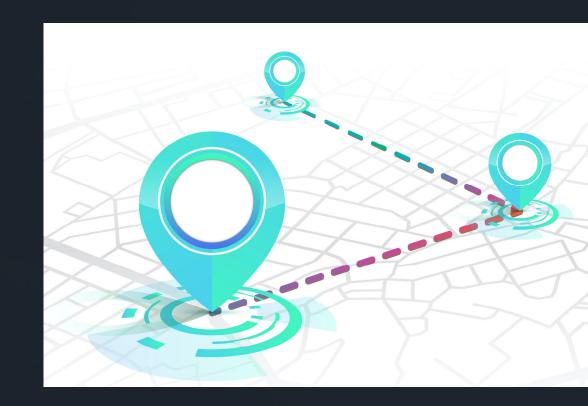
NDS.Live SmartLayerTile service

- Road network to describe the connectivity and geometry of roads
- Characteristics and rules for basic attributes
- ADAS layer to provide highly accurate attributes that are needed for ADAS applications
- Framework completed to provide various SD and HD NDS.Live streaming services
 - With flexible configurations
 - Based on raw data from various providers
 - Through a standardized interface
 - With a unified and interoperable global filling



OpenStreetMap

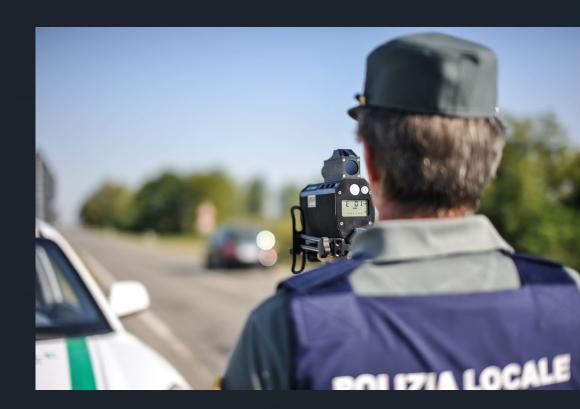
- Dedicated NDS.Live SmartLayerTile service based on OpenStreetMap
- Features
 - SD roads
 - Characteristics and rules
 - ADAS layer
 - Static speed limit layer
- Usage
 - PoC for usage of OpenStreetMap data for ISA
 - Coverage and quality analysis





Speed limits for ISA

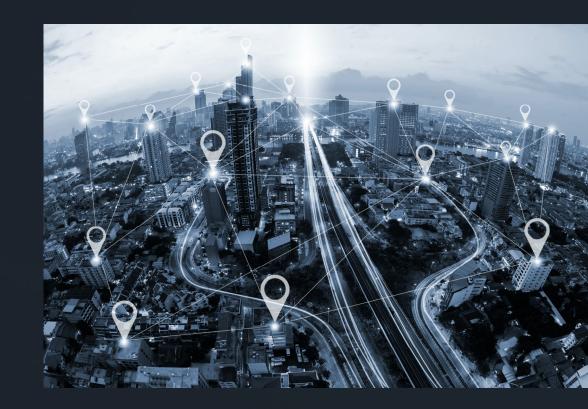
- Separate NDS.Live layer containing speed limit information
- Support for different referencing mechanisms (direct and indirect references)
- Support for static and variable speed limits





Speed limits (references)

- Direct references
 - Use NDS IDs to directly reference features in another NDS layer
 - Enable seamless and integrated maps
- Indirect references
 - Map agnostic referencing using coordinates and different attributes
 - Enable usage of NDS.Live layer with multiple maps
 - Flexibility and optimization by using as little attributes as possible but as much as needed





Speed limits (variable speed limits)

Steps

- Identify and match gantries / signs to the road network
- Identify affected road segments
 - Country-specific rules and heuristics
- Request current speed limit values from online service
- Create and publish NDS.Live layer

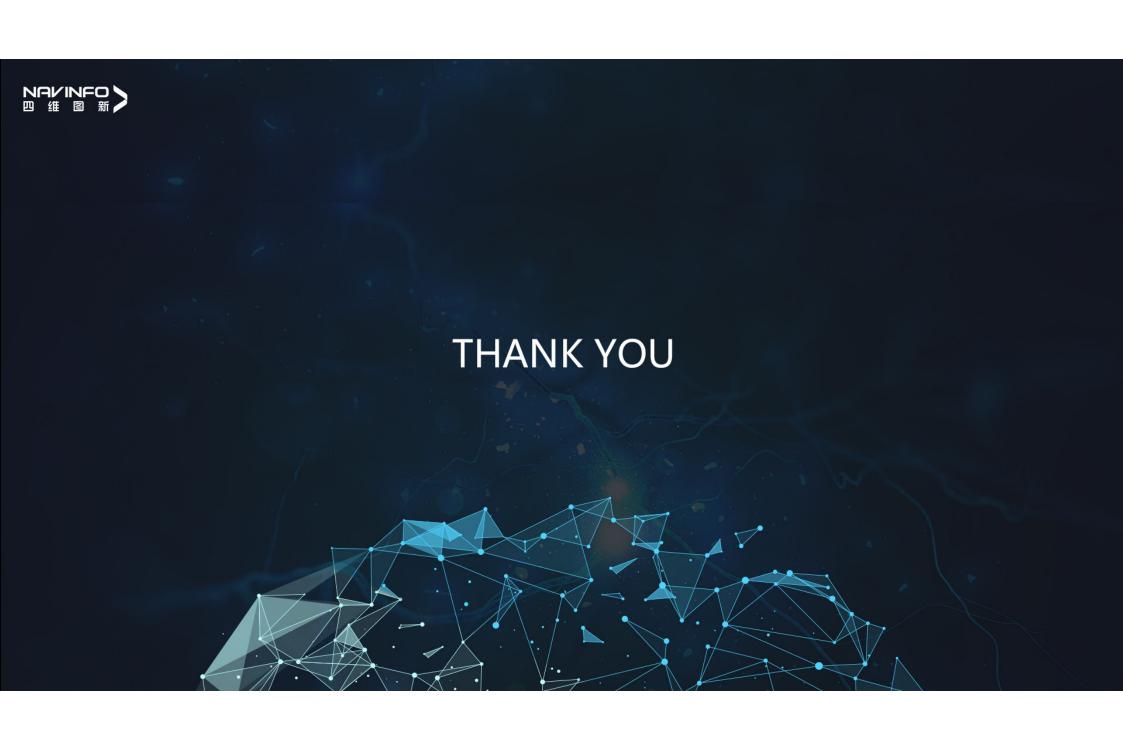




NDS.Live Offering

- NDS.Live SmartLayer TileService
 - Road / Lanes
 - Characteristics, Rules, ADAS
- Use cases
 - ADAS streaming
 - ISA streaming
 - HD streaming
- Flexible configurations
- Various sources => one unified filling





NDS.Live joint proof of concept developments



NDS Public Conference June 8, 2021



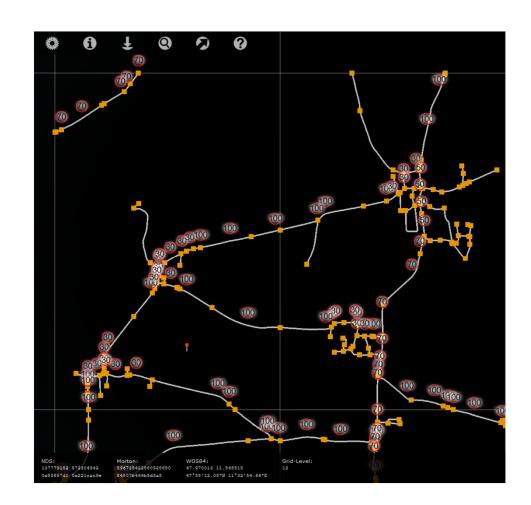
NDS.Live

Interests in POC phase

- Learn on:
 - Technical feasibility / complexity
 - Market potentials
- Demonstrate Interoperability
 - Clients accessing the TomTom Service
- Java Reference implementation
 - Validation by multiple parties

Scope of TomTom basic NDS.Live service

- o NDS.Live smart layer tile service with several layers
- NDS.Live Registry



NDS.Live

Evaluation

- POC ramped up within 2 months by several man-months of effort
- Use of NDS.Classic map and access layer gave an easy head start
- TomTom knowledge on Cloud Navigation contributed
- LiveLab is a valuable test and debugging framework

Next steps

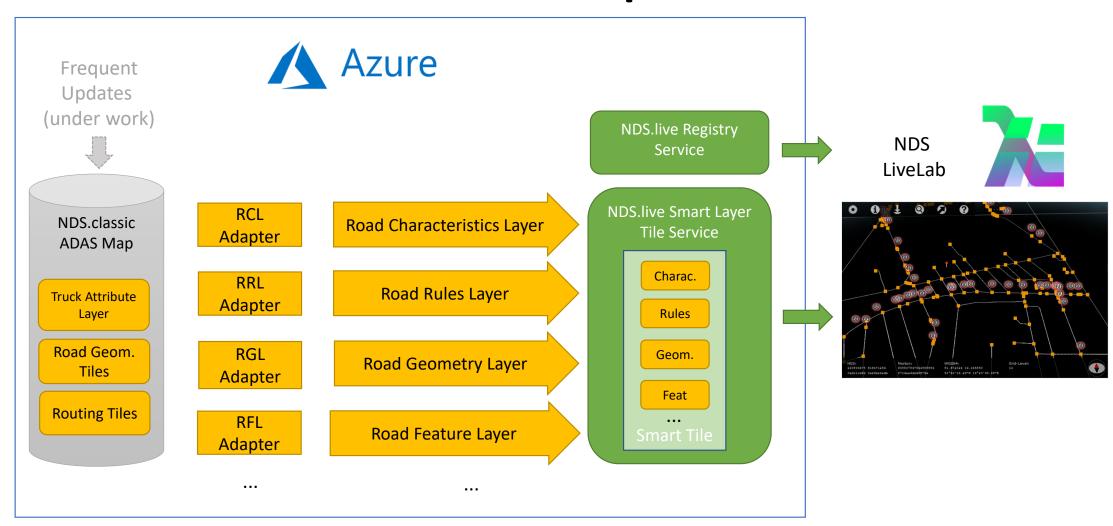
Complete the Road Rules and Road Characteristics Layers

Working on high freshness of base data

- → Weekly to daily frequency of updates for all smart layers
- → Validation of versioning mechanism
- → Support of client-side update strategies

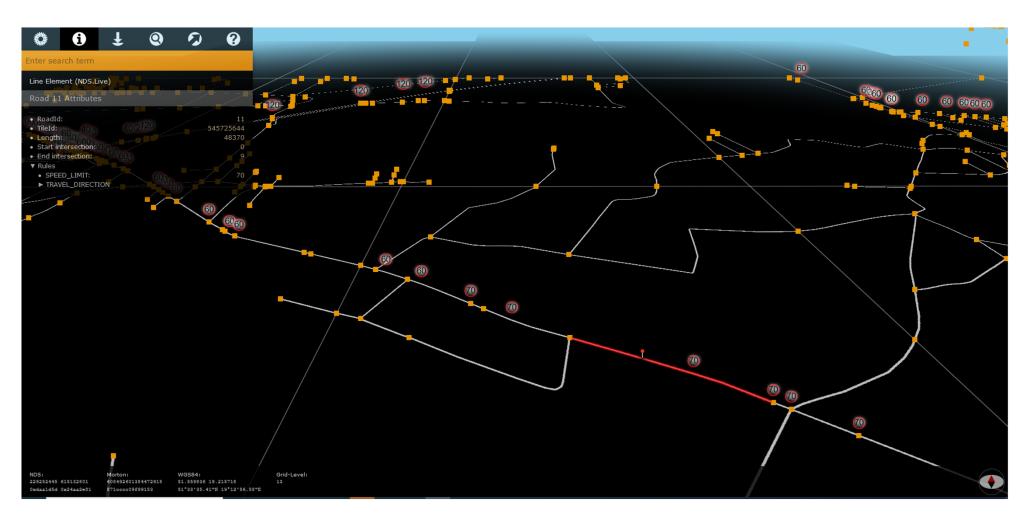


TomTom NDS.Live Demo Setup



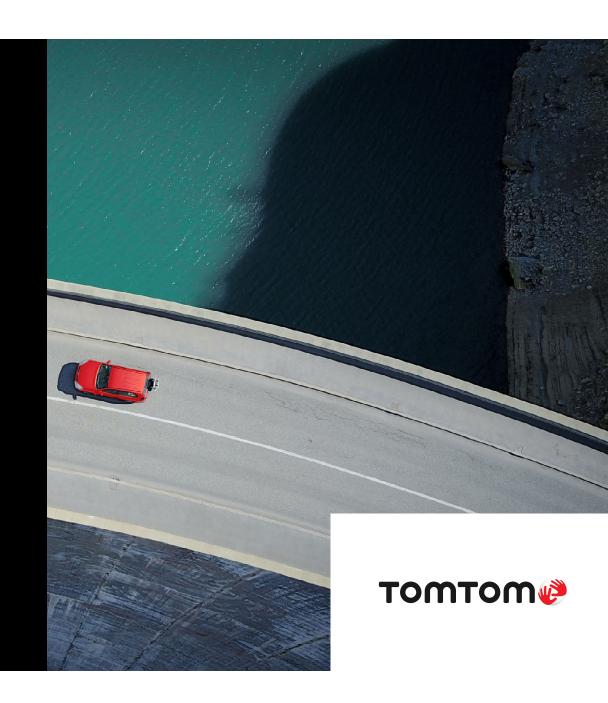
TomTom NDS.Live Demo Example





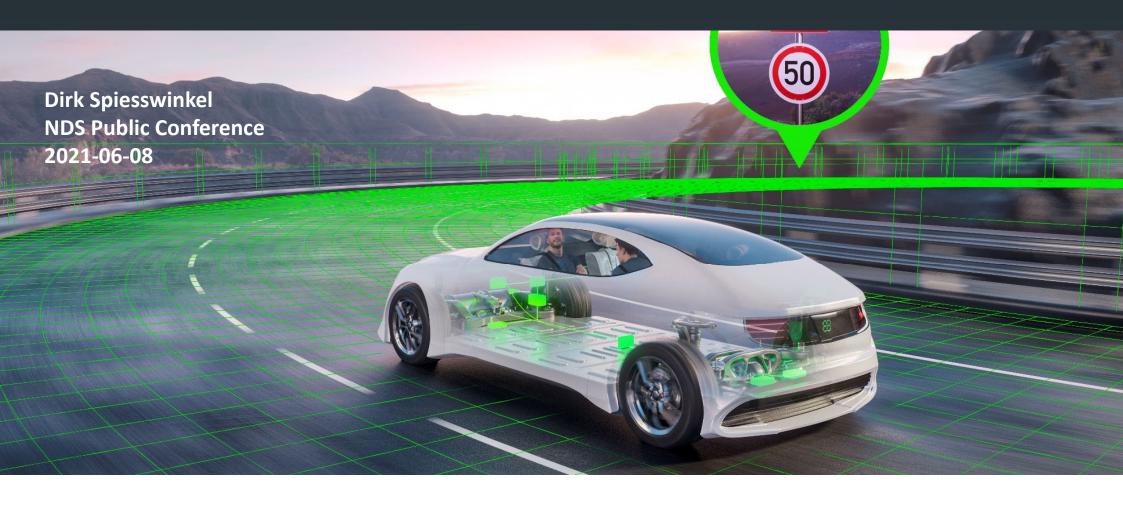
Thank you





NDS.Live Interoperability Multiple Backends – Still Different Results







About map data

Back in the day

... a static local map in the vehicle was state of the art

... which was updated first once a year, then two times, then four times per year

Today

... dynamic and up-to-date map data is needed to serve ADAS/AD

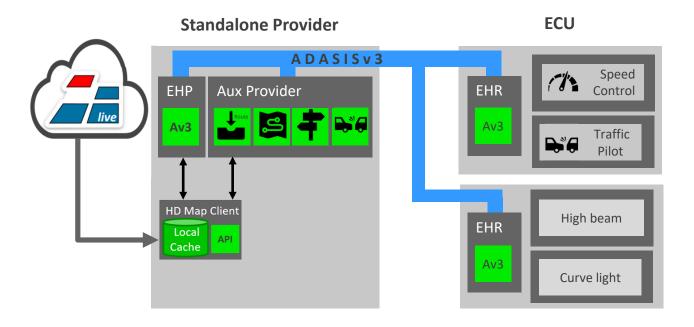
... systems with an HD map have the need of a streamable map

... even systems which use an SD map ask for streamable solutions





Setup with NDS.Live



Protocol compatibility

 ADASIS compatibility is still given due to clear map abstraction concepts

MAP

- Architecture changes from supporting multiple APIs to NDS.Live
- Only one NDS.Live Map Client implementation needed
- Caching strategies are available and can be reused
- Abstract backed architecture to be technology and map provider independent

Dynamic data

- Auxiliary data can now also be handled through the same interfaces
- Auxiliary provider can facilitate the availability of data layers in NDS.Live



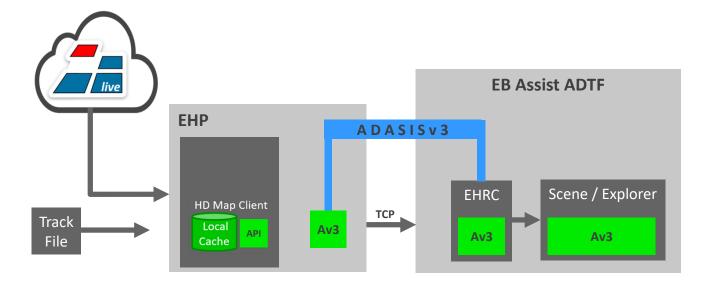
Demo Setup

- SmartLayer Tiles along Car Position (3 x 3)
- Multiple Backends



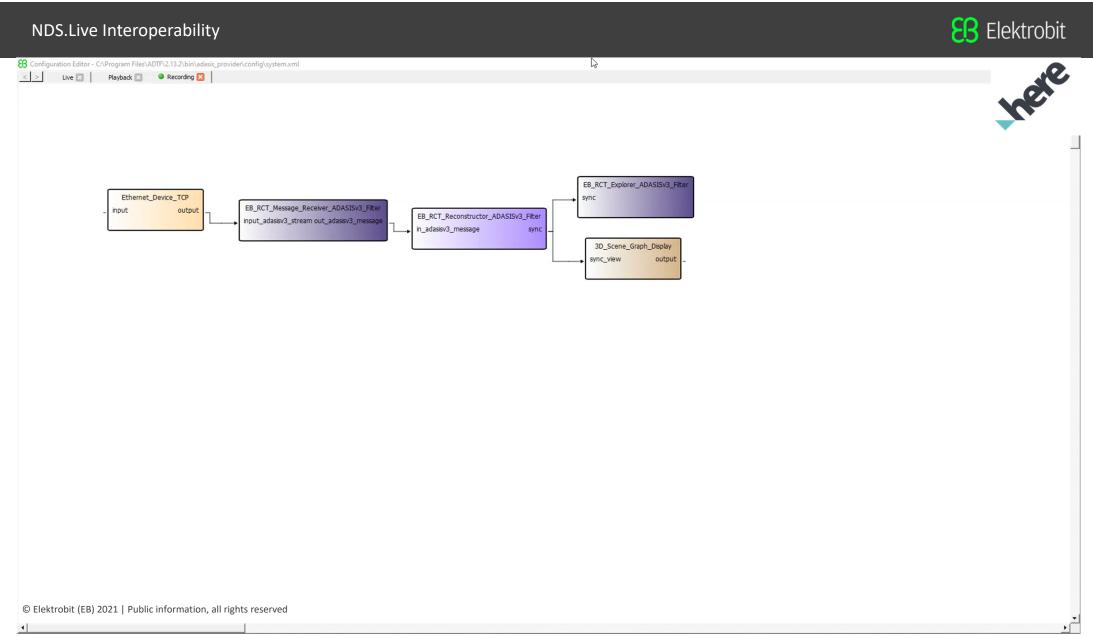


- Map Matching
- Most Probable Path
- ADASISv3 eHorizon Provider
- ADASISv3 eHorizon Reconstructor
- Visualization

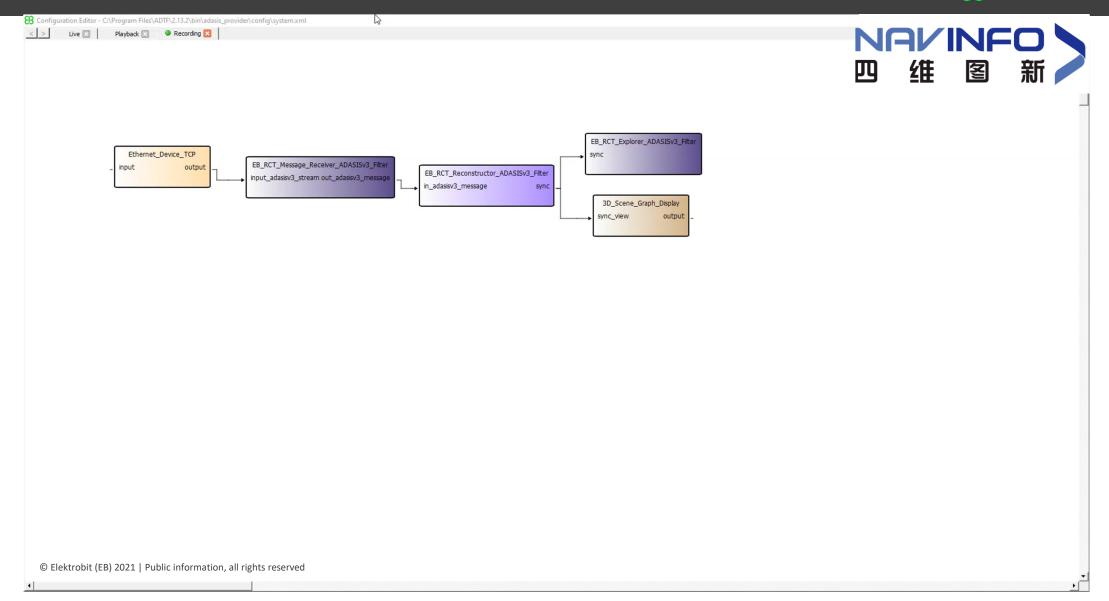


NDS.Live Interoperability



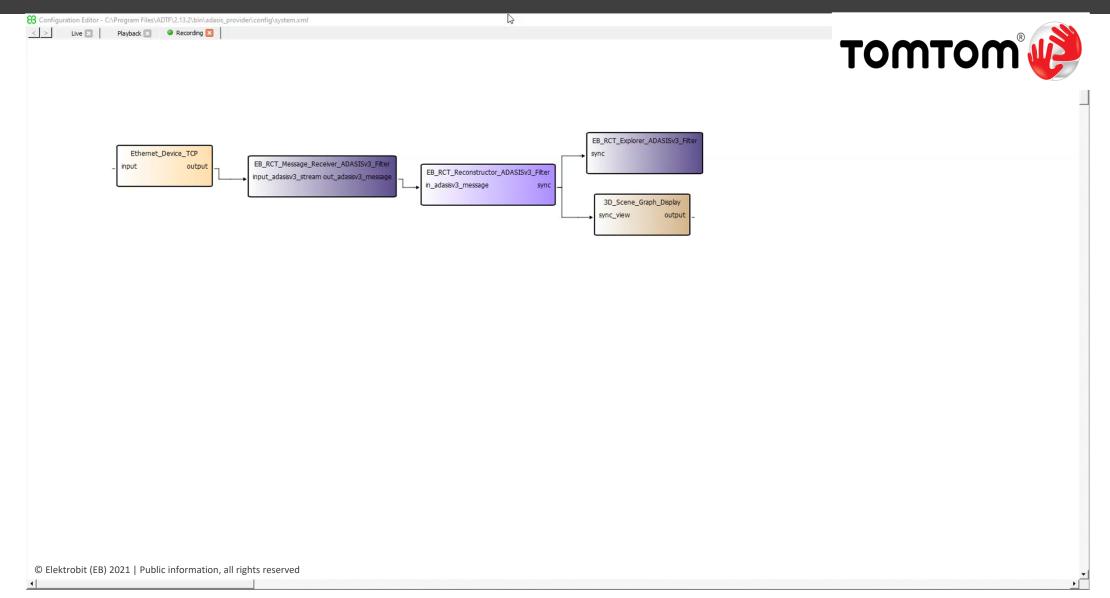






NDS.Live Interoperability







What's next?

Adding support for

- ... map streaming by path and object
- ... both road- and lane-based map materials
- ... additional attribute coverage (e.g. truck attributes)



Get in touch!

Elektrobit

www.elektrobit.com
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Route Visualization with NDS.Live

Frank Aurich, JOYNEXT

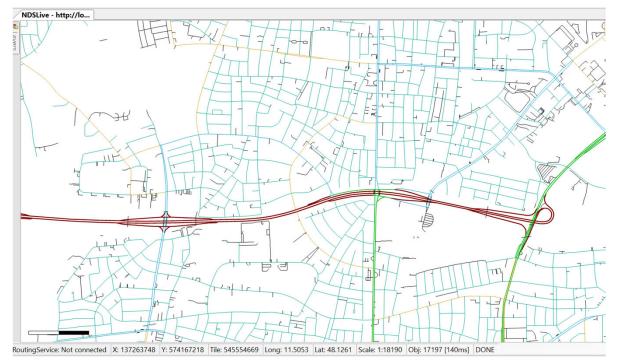
1 Recap & Goals

2 Implementation

3 Live Demo

→ Recap

- Implemented visualization support for NSD.Live SmartLayers
 - ROAD, LANE (Geometry), Rules, Characteristics





■ Goals

- Develop route calculation service for NDS.Live
 - Use existing route calculation engine for NDS.Classic
- Develop route calculation client for route visualization
 - Support both NDS.Classic and NDS.Live map data on client side
- Bonus: Support third-party route calculation service
 - Provided by NNG



■ NDS.Live RoutingService

- Map-independent interface definition for calculating routes
- Input: Start + destination coordinates
 - Optional: stopovers, route options
- Output: Description of the route using indirect feature references (geometry, bearings etc.)
- Client has to map-match references to underlying map

Service RoutingService

```
service RoutingService
{
    /** Module definition of the routing service. */
    ModuleDefinition getServiceModuleDefinition(Empty);
    /** System token of the routing service. */
    NdsSystemToken getServiceNodeSystemReference(Empty);
    /** Metadata on implemented methods of the routing service.
    */
    RouteServiceCapabilities getServiceCapabilities(Empty);
    /** Calculate a route with options. */
    RoutingServiceResponse getRoute(RoutingServiceRequest);
};
```



Implementation

- Server application
 - Wrapper around existing route calculation engine for NDS.Classic data
 - Uses HTTP/REST
 - Written in C++
- Client application
 - Plugin extension for NDSViewer (NDS Visualization Tool)
 - Written in .NET
 - Currently only evaluates route points (coordinates)



Live Demo





ISA/ADAS use cases with NDS.Live Horizon Assist and SmartLayer Path services

3rd NDS Public Conference 2021-06-08

Ottó Nyírő

Otto.NYIRO@nng.com

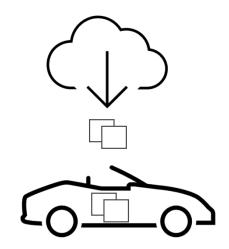




NNG's focus in the NDS.Live Joint DevTeam

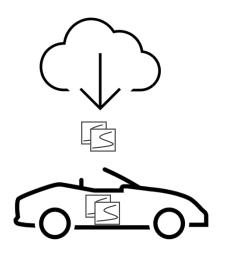
Provision ISA/ADAS applications with map in a smart way

SmartLayer **Tile** service



NDS.Live Client, onboard eHorizon

Horizon Assist,SmartLayer **Path** service



NDS.Live Client



NDS.Live SmartLayerTile service for onboard eHorizon

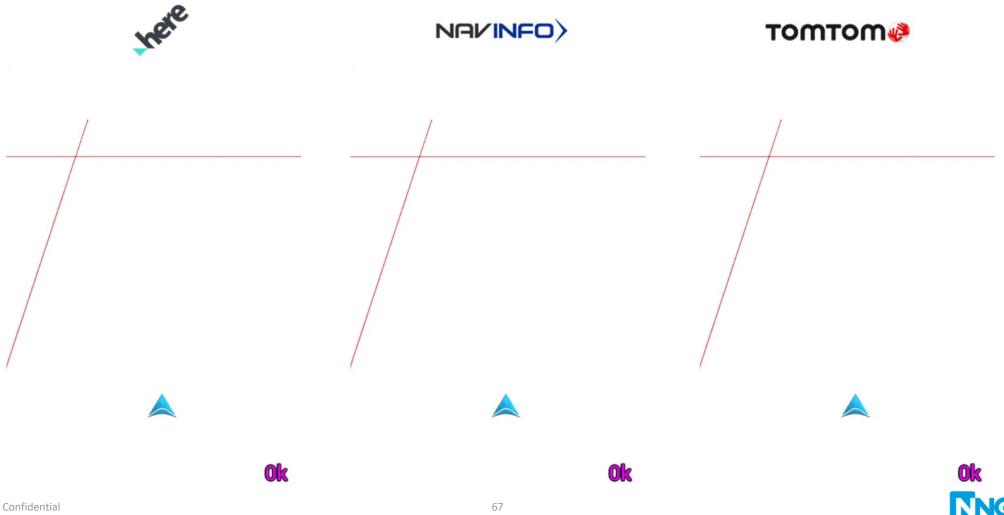
- Requesting a SmartLayer Tile around the car position
- Map matching on the cached SmartLayerTile
- Fetching the speed limit info
- Calculating the Most Probable
 Path
- Streaming the next tiles based on MPP







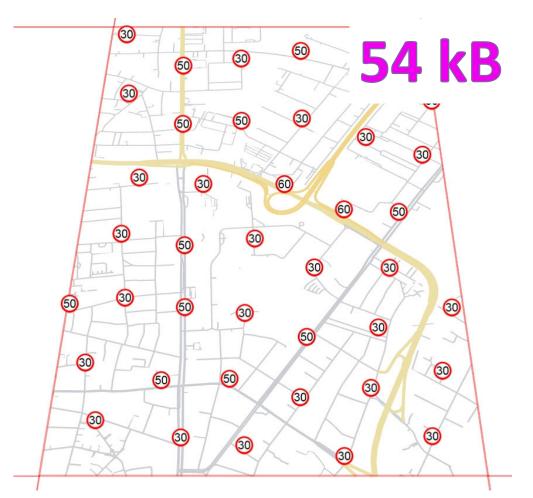
Interoperability with SmartLayer services

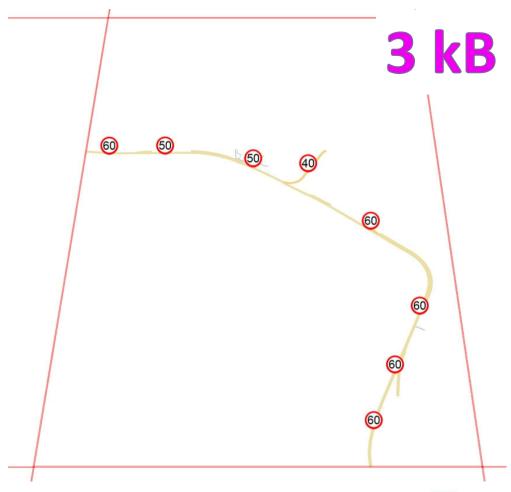


SmartLayer Tile

VS.

SmartLayer Path







Online Horizon Assist, SmartLayer Path service

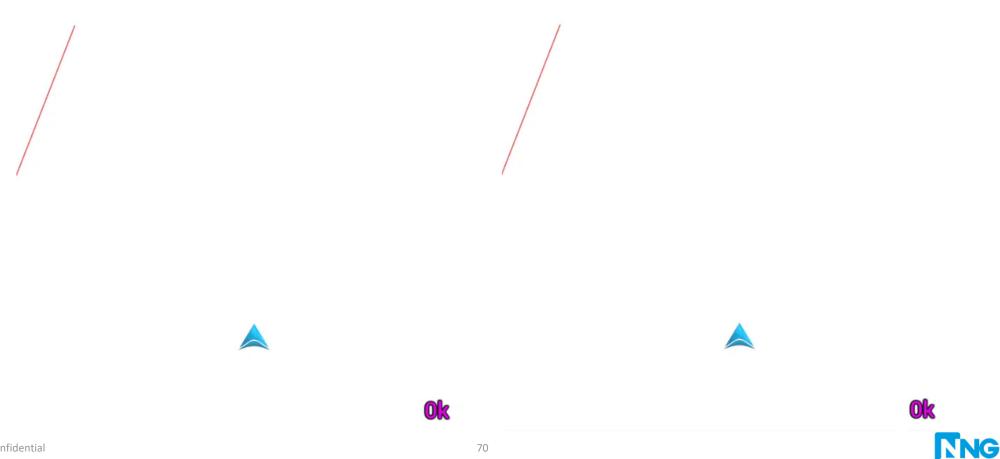
- Utilizing online Horizon Assist for map matching and horizon calculation in the cloud
- Fetching NDS.Live SmartLayer Path from the server
- Adding **Stubs** based on topological selection
- Caching Path persistently for later re-use
- Speed Limits can be distributed to ISA ECUs directly, or encoded in ADASIS







Significant data consumption reduction with Path



Fetching Adjacent Roads for the Path

Without Stub 50 m Stub 150 m Stub











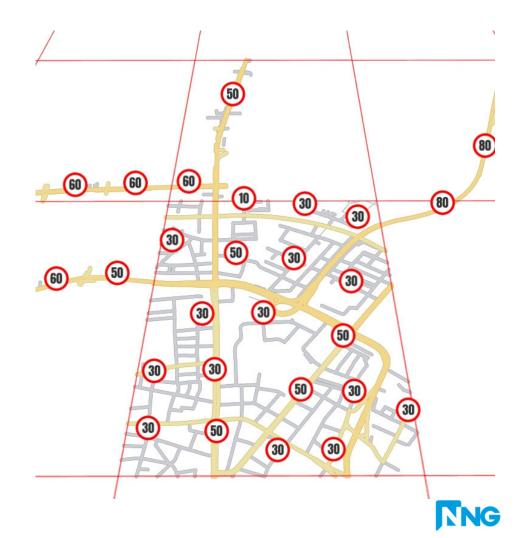


Caching Strategy for SmartLayer Path

72

Both onboard and in the cloud

- SmartLayer Path is cached tile-based
- Multiple independent paths can persist in any tile
- Supporting pre-caching mechanism to bridge connectivity white zones
- Can be combined with Home Area concept to pre-cache the full tiles of the frequently used area (for daily routes).



Data Plan

Smart Path size examples:

- 30 km commuting routes in suburban-urban area in both directions: 110 kB data usage
- 200 km business route on highway in both directions: 130 kB data usage

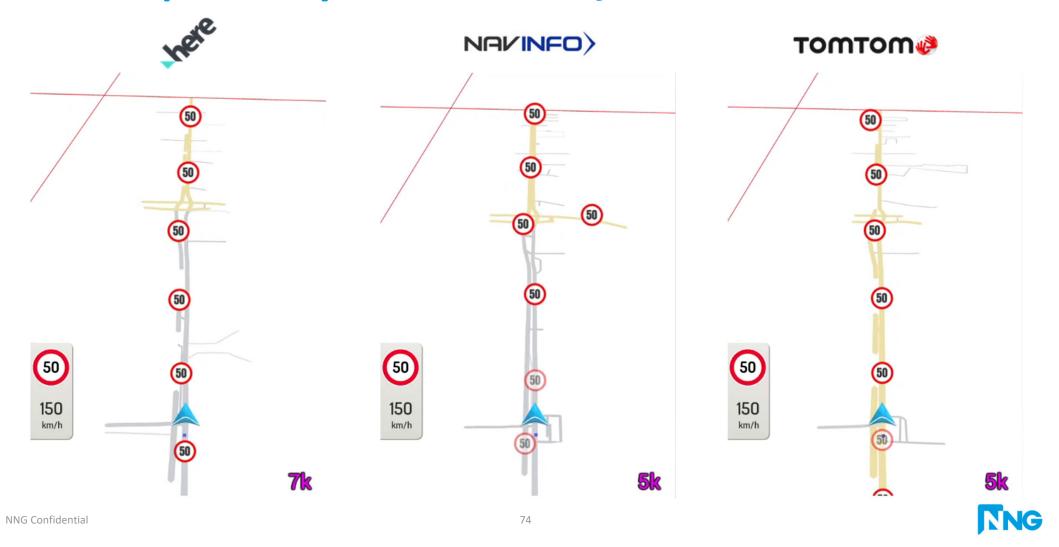
Once a path is cached, it can be reused for later use.

Monthly data usage: 1,5 – 5 MB (depending on the map update frequency – quarterly or monthly)





Interoperability with SmartLayer services



SmartLayer Path for Long Horizon

- Flexibility to lengthen the path and the adjacent roads
- Use case for rural road network with poor connectivity
- Can bridge connectivity white
 zones by pre-caching longer path







Fetching SmartLayer Path for Short Horizon

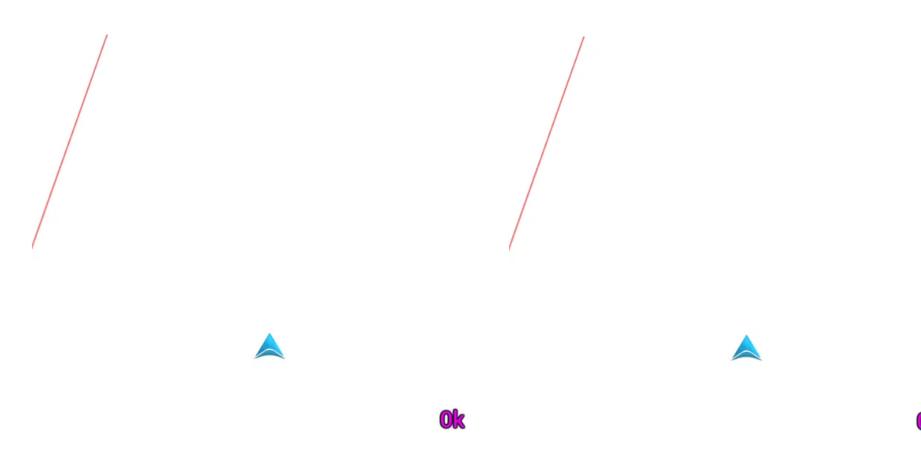
- Flexibility to shorten the length of the path
- Configurable path length (250 m long horizon in this simulation)
- Independent from the tiles
- Use case for dense road network with good connectivity
- Can further minimize the data consumption







Streaming SmartLayer Path for Short Horizon





Field Test – Deviating from the Path





Field Test – Short Path (only 100 m horizon ahead)







Q & A



Dirk SpiesswinkelProduct Manager
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Contact the NDS Association

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